

# NEW INSTRUMENTS AND TOOLS FOR SCIENTIFIC EXPLORATION OF SEA AND MARINE FAUNA RECOGNITION

**Autors:** Angela Maiorana (\*), Stefano Iannello (\*), Luigi Passariello (\*\*), Giuseppe Passariello (\*\*\*), Marco Colombo (\*), Michele Passariello (\*\*\*),

\*CRSLaghi: Lake research and studies centre

\*\*INGV: National Institute of Geophysics and Volcanology, public scientific centre of research of Italian Ministry of Research

\*\*\* Ma.Pa.COM: ICT Company committed to the development of high added value solutions based on 4.0 technologies

**Keywords:** Deep Learning, Augmented reality, Object Recognition, Marine Tablet.

## Abstract

In this work we study the integration of specific hardware, such as tablets with cases for use in the marine environment, and DL algorithms (AI) to permit new methods of marine scientific exploration. The sea tests were carried out in optimal conditions, on the surface or at limited depths of less than 7 metres.

## INTRODUCTION

Most life forms evolved initially in marine habitats. By volume, oceans provide about 90% of the living space on the planet. The earliest vertebrates appeared in the form of fish, which live exclusively in water. Some of these evolved into amphibians, which spend portions of their lives in water and portions on land. One group of amphibians evolved into reptiles and mammals and a few subsets of each returned to the ocean as sea snakes, sea turtles, seals, manatees, and whales. Plant forms such as kelp and other algae grow in the water and are the basis for some underwater ecosystems. Plankton forms the general foundation of the ocean animal chain, particularly phytoplankton which are key primary producers. Source

## MATERIALS AND MODELS

### Dataset

The data set adopted to train the system to recognize marine animals is made up of 24 categories [0, 23] of animals and for each category images of the animal in a marine environment are available as shown in the following table:

*Table 1 – Categories of marine animals in dataset*

Index	Marine Animal Category	Number of Images
1	Clams	497
2	Corals	500
3	Crabs	499
4	Dolphin	782
5	Eel	497
6	Fish	494
7	Jelly Fish'	845
8	Lobster	499

9	Nudibranchs	500
10	Octopus	562
11	Otter	500
12	Penguin	482
13	Puffers	531
14	Sea Rays'	517
15	Squid	483
16	Sea Urchins	579
17	Seahorse	478
18	Seal	414
19	Sharks	590
20	Shrimp	488
21	Starfish	499
22	Turtle_Tortoise'	1903
23	Whale	572

The total number of photos in the dataset is 13711. By ordering by number of samples of the categories we have that the labels of the categories of the dataset have the following distribution:

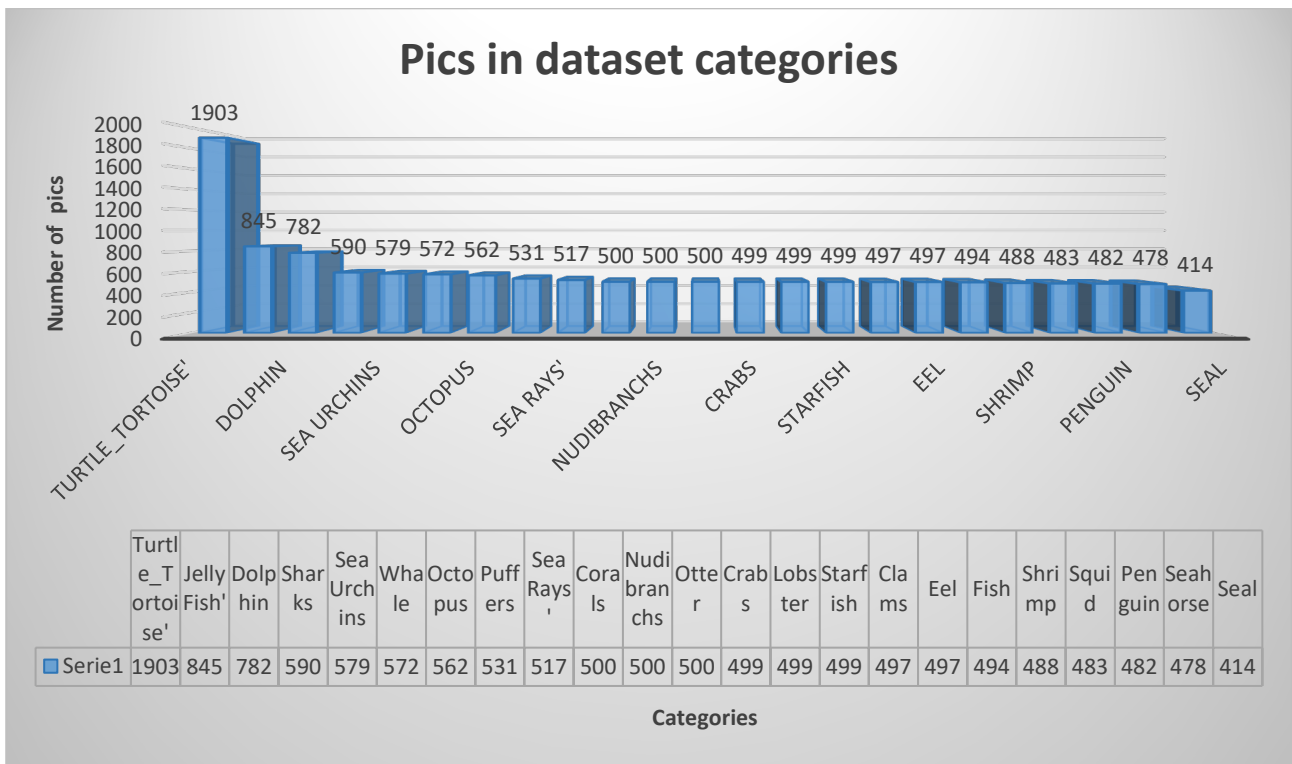


Figure 1 – Ordered distribution of pics number in the categories of animals

### Models

A Convolutional Neural Network (ConvNet/CNN) is a Deep Learning algorithm that can take in an input image, assign importance (learnable weights and biases) to various aspects/objects in the image, and be able to differentiate one from the other. The pre-processing required in a ConvNet is much lower as compared to other classification algorithms. The structure of algorithm of a convolutional Neural network is the following:

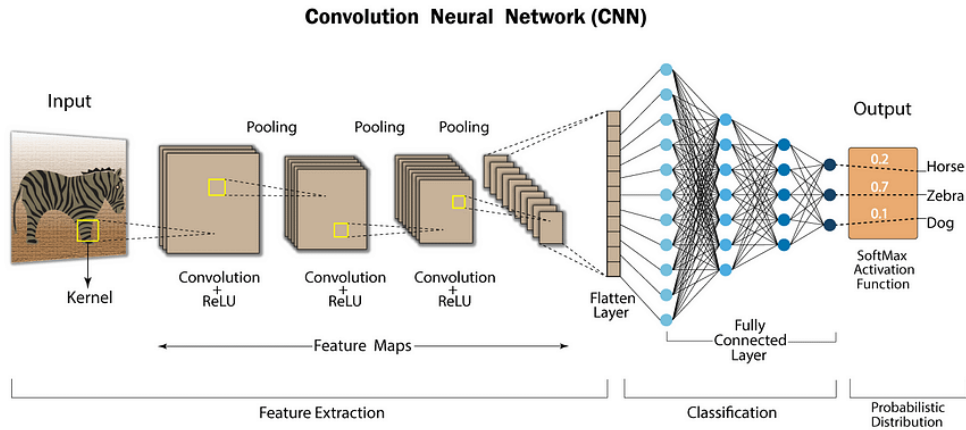


Figure 2 - Convolutional Neural Network for image recognition [44]

## RESULTS AND DISCUSSION

The solution is based on the integration of two components, a tablet with special case for marine use (ALLTAB) which allows the acquisition of photos and videos underwater, and equipped with software for noise reduction and a DL –CNN software which, following training, it allows the recognition of marine animals encountered and photographed or filmed during the scientific mission.

### AUGMENTED REALITY DIVE SUPPORT SYSTEM

It consists in a tablet, equipped with a waterproof case and a hybrid system for acoustic localization and inertial navigation, provides "augmented" guidance for divers in marine scenarios, allowing them to have specific information on the marine fauna encountered and framed with the tablet camera.



Figure 3 – Augmented reality dive support system

The system is based on the product of Valtamer, a Finnish technology company, which has developed a waterproof and resistant case of metal and plastic to protect the touchscreen tablet, making them capable of resisting water up to 150 meters deep. Tablets can also support GPS navigation through a cable connected to a receiver with a buoy on the surface. Imaging in water is like driving through fog. There are a lot of particles floating around and scattering the signal. More light doesn't help you see further. To overcome the problems posed by underwater "haze", software from the Norwegian research Institute Sintef was used which allows distinguishing between real signals and background noise. Divers are provided with immediate feedback.

Technical characteristics of ALLTAB adopted:

Table 2 – Technical details of ALLTAB system

Altatb® Technical Data	Samsung Galaxy Tab S6 Version SM-T886 (WiFi)
Depth Rating	Pressure tested to 200 m in a wet chamber
Dimensions	L 295 mm, W 205 mm, H 17mm
Weight	2630 g (1130 g in water)
Frame	POM, aluminium

Backplate	POM, TPU
Front membrane	TPU, 1 mm
Filling	Silicone oil
Connectivity	WiFi / Bluetooth
USB port	Magnetic connector providing USB-A
Charging	Magnetic connector, max 5 V / 1.4 A
<b>Altab® Technical Details</b>	
Operating System	Android 9.0 (Pie), upgradable to Android 10, One UI 2
Internal memory	128GB 6GB RAM
Cameras	Not available due to inert liquid fill
Display	Super AMOLED capacitive touchscreen, 16M colors; 10.5 inches, 321.9 cm <sup>2</sup> ; 1600 x 2560 pixels
WiFi	802.11 a/b/g/n/ac, dual-band. Wi-Fi Direct
Bluetooth	5.0, A2DP, LE
Sensors	Accelerometer, gyro, proximity, compass
Satellite assisted navigation	A-GPS, GLONASS, BDS, GALILEO
Battery	Non-removabel Li-Po 7040 mAh battery
Battery life	14 hours of usage

#### *MARINE FAUNA RECOGNITION SYSTEM.*

It is based on the use of the appropriately split data set to allow the application of Machine Learning methods (training, validation and testing). The data is originally divided into the following clusters:

##### *Data Preprocessing*

The data will be split into three different categories: Training, Validation and Testing. The data from the train or training set is used exclusively during the training phase of the CNN model. In the train, therefore, the model learned the relationships between input (our x, the explanatory variables) and output (our y, the target variable, spam/non-spam). To avoid overfitting, and therefore to have real predictive capacity, we give our model data that it has never seen and tell it to make a prediction. This data must necessarily be labeled, i.e. it must contain information on whether the email is spam or not spam. They must be exactly like the ones from train. And this data is part of the Validation Set. Finally, once our model manages to have good performances on the train set and above all on the validation set, we can test our model on other observations (in this case emails) that the model has never seen, observations that are part of the Test Set.

##### Model Evaluation

The classification machine learning models predicts the probability that each instance belongs to one class or another. It is important to evaluate the performance of the classifications model in order to reliably use these models in production for solving real-world problems. The performance metrics include accuracy, precision, recall, and F1-score

*Table 4 – Results of marine animals recognition using CNN and chosen metrics of evaluation*

	precision	recall	f1-score	support
Clams	0.604396	0.544554	0.572917	101.000000
Corals	0.460000	0.758242	0.572614	91.000000
Crabs	0.935484	0.956044	0.945652	91.000000
Dolphin	0.729885	0.819355	0.772036	155.000000
Eel	0.761364	0.638095	0.694301	105.000000
Fish	0.728261	0.670000	0.697917	100.000000
Jelly Fish	0.909091	0.982659	0.944444	173.000000
Lobster	0.728155	0.750000	0.738916	100.000000
Nudibranchs	0.694118	0.627660	0.659218	94.000000
Octopus	0.602151	0.470588	0.528302	119.000000
Otter	0.979167	0.979167	0.979167	96.000000
Penguin	0.931818	0.759259	0.836735	108.000000
Puffers	0.876190	0.779661	0.825112	118.000000
Sea Rays	0.817204	0.730769	0.771574	104.000000
Sea Urchins	0.946903	0.981651	0.963964	109.000000
Seahorse	0.721649	0.614035	0.663507	114.000000
Seal	0.822222	0.831461	0.826816	89.000000
Sharks	0.674603	0.787037	0.726496	108.000000
Shrimp	0.462264	0.480392	0.471154	102.000000
Squid	0.673684	0.695652	0.684492	92.000000
Starfish	0.943182	0.965116	0.954023	86.000000
Turtle_Tortoise	0.921053	0.961538	0.940860	364.000000
Whale	0.672727	0.596774	0.632479	124.000000
accuracy	0.777251	0.777251	0.777251	0.777251
macro avg	0.765025	0.755640	0.756639	2743.000000
weighted avg	0.781765	0.777251	0.776235	2743.000000

L'accuratezza totale di riconoscimento è 0.78 ovvero del 78%.

accuracy			0.78	2743
macro avg	0.77	0.76	0.76	2743
weighted avg	0.78	0.78	0.78	2743

Visually the result is that of the following figure:

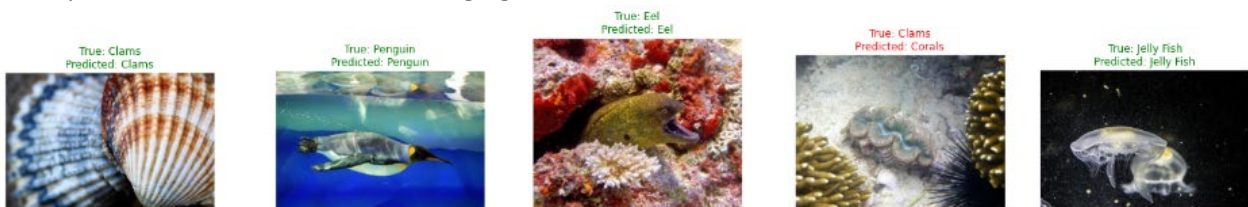


Figure 4 – Visualization of recognition results using CNN Model

The errors obtained during the recognition phase are highlighted in red. The correct recognitions are shown in green. Through a classification report we can visualize results achieved in terms of recognition. It is a summary of the key performance metrics for a classification model, including precision, recall, and F1-score, as well as the overall accuracy of the model. It provides a concise overview of the model's performance, typically broken down by class, and can be used to quickly assess the strengths and weaknesses of the model.

Ovviamente questo risultato appare non adeguato ad un uso operativo del sistema per le sperimentazioni acquatiche. Through a technique, denominata, Grad-CAM (Gradient-weighted Class Activation Mapping), we can visualize the regions of an input image that were most relevant for a neural network's prediction. In particular It allows which regions of the image the model focused to make the prediction.



Figure 5 – Grand CAM technique application

We can note that error of prediction in red was caused because the algorithm focused not on Clams but on marine vegetation resembling corals.

To correct this type of errors we deleted from data base all images that were not well focused on marine animal to recognition. Our dataset was reduced to 10270 pics. After this we had a significant increase in recognition accuracy which becomes 98.7%.

Our aim was not to increase the recognition capacity with artifices, but rather to understand which factors to act on in order to improve the recognition performance and undoubtedly the quality of the photos used for training is one of those.

#### *Test in marine environment*

We conducted the recognition tests in a marine environment and the test lasted approximately 30 minutes. The test was conducted on the island of Dino in Praia a Mare (CS) at the beginning of October 2023. The tests took place in snorkeling mode up to a depth of 7 meters, with calm sea and excellent visibility. In the area there are octopuses and fish of various types. We didn't encounter any sharks!!!. In order to be sure we could carry out successful tests, we brought with us an octopus purchased at a fish shop. We positioned it between the rocks so that it could be seen in full or only in part. The system has always recognized this. We then dropped the octopus into the water and the system recognized it. There were also different types of fish present. Again we had excellent performances except for the cases in which the photos were taken from behind the advancing position of solitary fish in the water. Once the test was finished, with the saved photos we used 10 of the 15 unrecognized images (photos of fish taken at the tail end of their wake in the water) and added them to the fish category. This confirms the importance of the training dataset which, together with the marine haze reduction algorithms, can significantly increase the performance of the system. We then carried out the recognition test of the remaining images taken after the fish's trail and obtained full recognition. From this we deduced that the increase in images in our dataset can significantly improve the performance of the system. As the dataset grows, the recognition accuracy performance increases, tending towards 100% accuracy. However, sea visibility conditions can affect the success of recognition.

## **CONCLUSIONS**

The work of integrating specific hardware, such as tablets with cases for use in the marine environment with artificial intelligence algorithms has made it possible to explore new applications for marine scientific exploration. The sea tests were carried out in optimal conditions, on the surface or at limited depths of less than 7 metres. The system proved to be quite effective with a recognition of 93% although during the experimental test phase in water limitations were highlighted which had already characterized the laboratory experimentation, linked to the improvement of the dataset in terms of 1) quantity of images, 2) focusing of the images on the animal to be recognized, 3) representative variety of the dataset, 4) clarity of the water. In the future it will also be necessary to test the system in the dark to simulate conditions of greater depths to make photographic reliefs which without the presence of adequate sunlight and require the use of the tablet's built-in flash. These further tests will allow us to have reliable data on the use of the system for nocturnal scientific explorations,

## BIBLIOGRAPHY

- [1] ChenS. *et al.*, (2016) Target classification using the deep convolutional networks for SAR images, IEEE Transactions on Geoscience and Remote Sensing
- [2] ChenY. *et al.* (2017), The research of underwater target recognition method based on deep learning, Optik
- [3] GuoW. *et al.* (2017), A ship recognition method of variational inference-based probability generative model using optical remote sensing image, Optik
- [4] GuoW. *et al.*(2014), A remote sensing ship recognition method based on dynamic probability generative model, Expert Systems with Applications
- [5] LiS. *et al.* (2018), Deep variance network: An iterative, improved CNN framework for unbalanced training datasets, Pattern Recognition
- [6] LinesJ.A. *et al.*, (2001), An automatic image-based system for estimating the mass of free-swimming fish, Computers and Electronics in Agriculture
- [7] LiuW. *et al.* (2017), A survey of deep neural network architectures and their applications, Neurocomputing
- [8] LiuZ. *et al.* (2018), A high resolution optical satellite image dataset for ship recognition and some new baselines
- [9] LiuZ. *et al.*, (2016), Unmanned surface vehicles: An overview of developments and challenges, Annual Reviews in Control
- [10] PöyhönenS. *et al.*, (2005), Coupling pairwise support vector machines for fault classification, Control Engineering Practice
- [11] QinH. *et al.*, (2016), DeepFish: Accurate underwater live fish recognition with a deep architecture, Neurocomputing
- [12] QinH. *et al.*, (2020), An expectation-maximization based, single-beacon underwater navigation method with unknown ESV, Neurocomputing
- [13] AlbertoG.G. *et al.*, (2017) A review on deep learning techniques applied to semantic segmentation
- [14] AnagnostopoulosC.N. *et al.*, (2008) License plate recognition from still images and video sequences: A survey, IEEE Transactions on Intelligent Transportation Systems
- [15] DuoZ. *et al.* (2019), Oceanic mesoscale eddy detection method based on deep learning, Remote Sensing
- [16] FuG. *et al.* (2017) Classification for high resolution remote sensing imagery using a fully convolutional network, Remote Sensing
- [17] Beijbom, O., Edmunds, P. J., Kline, D.I., Mitchell, B.G., Kriegman, D.: Automated annotation of Coral Reef Survey Images. In: IEEE Computer Society Conference on ComputerVision and Pattern Recognition, pp. 1170–1177. IEEE Press, Rhode Island (2012)
- [18] Campos, M.M., Codina, G.O., Amengual, L.R., Julia, M.M. (2013): Texture Analysis of SeabedImages: Quantifying the Presence of Posidonia Oceanica at Palma Bay. In: OCEANS 2013- MTS/IEEE Bergen, pp. 1-6. IEEE Press, Bergen
- [19] Erftemeijer, P.L.A., Lewis III, R.R.R.(2006): Environmental Impacts of Dredging on Seagrasses:A review. Marine Pollution Bulletin 52, 1553–1572
- [20] Li, X., Shang, M., Qin, H., Chen, L.: Fast Accurate Fish Detection and Recognition of Underwater Images with Fast R-CNN. In: OCEANS 2015 - MTS/IEEE Washington, pp. 1-5.IEEE Press, Washington, DC (2015)
- [21] Lu, H., Li, Y., Zhang, Y., Chen, M., Serikawa, S., Kim, H (2017): Underwater Optical ImageProcessing: A Comprehensive Review. Computer Vision and Pattern Recognition.
- [22] Mahmood, A., Bennamoun, M., An, S., Sohel, F., Boussaid, F., Hovey, R., Kendrick, G.,Fisher, R.B.(2016): Coral Classification with Hybrid Feature Representations. In: IEEE International Conference on Image Processing, pp. 519-523. IEEE Press, Arizona
- [23] Oguslu, E., Erkanli, S., Victoria, J., Bissett, W.P., Zimmerman, R.C., Li, J.(2014): Detectionof Seagrass Scars using Sparse Coding and Morphological Filter. In: Proc. SPIE 9240, Remote Sensing of the ocean, Sea Ice, Coastal Waters, and Large Water Regions, pp. 92400G,Amsterdam

- [24] 12. Qin, H., Li, X., Yang, Z., Shang, M.(2015): When Underwater Imagery Analysis Meets Deep Learning : A Solution at the Age of Big Visual Data. In: OCEANS 2015 - MTS/IEEE Wash-ington, pp. 1-5. IEEE Press, Washington, DC
- [25] 13. Ravanbakhsh, M., Shortis, M., Shafait, F., Mian, A., Harvey, E., Seager, J.(2015) : Automated Fish Detection in Underwater Images Using Shape- Based Level Sets. *The Photogrammetric Record* 30(149), 46-62
- [26] Shiela, M.M.A., Soriano, M., Saloma, C.: Classification of Coral Reef Images from Under-water Video using Neural Networks. *Optics express* 13(22), 8766–8771 (2005)
- [27] 15. Spampinato, C., Chen-Burger, Y.H., Nadarajan, G., Fisher, R.B.: Detecting, Tracking and Counting Fish in Low Quality Unconstrained Underwater Videos. In: 3rd International Conference on Computer Vision Theory and Applications (VISAPP), pp. 514-519. Funchal, Ma-deira (2008)
- [28] 16. Stokes, M.D., Deane, G.B.: Automated Processing of Coral Reef Benthic Images. *Limnol.Oceanogr.: Methods*. 7, 157-168 (2009)
- [29] 17. Teng, M.Y., Mehrubeoglu, M., King, S.A., Cammarata, K., Simons, J.: Investigation of Epifauna Coverage on Seagrass Blades Using Spatial and Spectral Analysis of Hyperspectral images. In: 5th Workshop on Hyperspectral Image and Signal Processing: Evolution in Remote Sensing, pp. 25-28. Gainesville, Florida (2013)
- [30] 18. Vanderklift, M., Bearham, D., Haywood, M., Lozano-Montes, H., Mccallum, R., Mclaughlin, J., Lavery, P.: Natural Dynamics: Understanding Natural Dynamics of Seagrasses in North-Western Australia. Theme 5 Final Report of the Western Australian Marine Science Institution (WAMSI) Dredging Science Node. 39 (2016)
- [31] 19. Deng, L., Yu, d.: Methods and Applications. Foundations and Trends. *Signal Processing*. 7, 197-387 (2013)
- [32] 20. Schmidhuber, J.: Deep Learning in Neural Networks: An Overview. *Neural Networks*. 61, 85-117 (2015)
- [33] Song, H. A., Lee, S.Y.: Hierarchical Representation Using NMF. In: ICONIP 2013. LNCS, vol. 8226, pp. 466-473. Springer, Heidelberg (2013)
- [34] 22. Liu, M.: AU-aware Deep Networks for facial expression recognition. In: 10th IEEE International Conference and Workshops on Automatic Face and Gesture Recognition, pp. 1-6, IEEE Press, Shanghai (2013)
- [35] 23. Ciresan, D., Meier, U., Schmidhuber, J: Multi-column deep neural networks for image classification. *Computer Vision and Pattern Recognition*. 3642-3649 (2012)
- [36] 24. Elawady, M., E.: SparseNet: Coral Classification Using Deep Convolutional Neural Networks. Msc Thesis, Harriot-Watt University (2014)
- [37] 25. Villon, S., Chaumont, M., Subsol, G., Villeger, S., Claverie, T.: Coral Reef Fish Detection and Recognition in Underwater Videos by Supervised Machine Learning: Comparison between Deep Learning and HOG+SVM Methods. In: 17th International Conference on Advanced Concepts for Intelligent Vision Systems, Springer (2016)
- [38] 26. Py, Q., Hong, H., Zhongzhi, S.: Plankton Classification with Deep Convolutional Neural Network. In: IEEE Information Technology, Networking, Electronic and Automation Control Conference, pp. 132-136. Chongqing (2016)
- [39] 27. Lee, H., Park, M., Kim, J.: Plankton classification on imbalanced large scale database via convolutional neural networks with transfer learning. In: IEEE International Conference on Image Processing (ICIP), pp. 3713-3717. Phoenix (2016)
- [40] 28. Dai, J., Wang, R., Zheng, H., Ji, G., Qiao, X.: ZooplanktonNet: Deep Convolutional Network for Zooplankton Classification. In: OCEANS, pp. 1-6. Shanghai (2016)
- [41] 29. Hemminga, M.A., Duarte, C.M.: Seagrass Ecology. Cambridge University Press, Cambridge (2004)
- [42] 30. National Data Science Bowl, <https://www.kaggle.com/c/datasciencebowl31>. Dieleman, S.: Classifying Planktons with Deep Neural Networks, <http://benanne.github.io/2015/03/17/plankton.html>
- [43] 32. Szegedy, C., Liu, W., Jia, Y.: Going deeper with convolutions. In: Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition, pp. 1–9 (2015)
- [44] [Understanding Convolutional Neural Networks \(CNNs\) in Depth | by Koushik | Medium](#)